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A short note to our friends from other newsletters and magazines. You are welcome to use any of our material, news, adds, or programs if YOU: (1) Tell where it came from (RANTOP Cleveland, Ohio) and (2) The author's name that wrote the article. We would appreciate it if you would send us a copy of the newsletter that it appeared in! Unless otherwise notified we will do the same.

THANK YOU FOR YOUR INTEREST IN OUR WEWSLETTER!

THE TSU-BBS IS ALIVE SYSOP: Chris Raynak PHONE: 216-327-1099 PARAMETERS: 7/1/0

AMSTRAD-SINCLAIR-TIMEX RESOURCES

news/rumors
hardware software literature

June 1987 by Andy Kosiorek

INDIANA T/S COMPUTER FEST

Everyone I have spoken with who attended the show, agrees that it was a success, and worth while. It was nice to meet in person, many other Timex'rs, such as Kurt Casby, Tim Woods, Joe Williamson, Jeff Moore, Tom Bent, John Oligar, Dave Franson, the Compuserve T/O Sysops, and others that I've communicated with over the years.

A big thanks to Frank Davis, Paul Holmgren and the Indy Group the UK, similiar to the effect appreciation to our club members that set up and staffed our exhibit table.

Already there is talk about having a 188 Fest — the location is the big question.

Some NOTES from the Fest...

2050 modem boards and full size schematics are available from Ed Gray of Los Angles.

CLUB NOTES

Gary Solomon, owner of Brice Rd.

Pharmacy has agreed to give a presention on the Amstrad PC Cleveland Freenet now has about 3500 registered users. The system averages around 500-600

advertized as a word processer, it will run CP/M, and comes with a CP/M utilities disk.

A-S-T RESOURCES, continued

news/rumors hardware softmar⊳ software literature -----

June 1987 by Andy Kosiorek

ZX COMPUTING MAGAZINE

ions.

COMPUTER SHOPPER MAGAZINE

This tabloid, which seems to get better with each issue, has some good news. They are expanding their coverage of the T/S scene with the addition of a second columnist. Mark Fenderick has been writing his "Sinclair Survival" columns in this mag. for four years now. Its hard to believe that we have been from Ed Gray of Los Angles.

SAM's Publications was at the Fest with copies of their TS 1000 ComputerFacts. They are considering publishing one on the 2068.

Brice Rd. Pharmacy of Columbus Ohio, a long time T/S retailer and GL Dealer, is now carrying the Amstrad PC Clone.

At this years show GL items just about equaled TS 2068 yendors with TS 1000 items.

SUNSET ELECTRONICS

On a recent visit to San Francisco, I visited Sunset Electronics, the largest T/S retailer on the west coast. John Warburton, has in stock, new! 2068's, 2020's, 2040's and 2050's plus many other hardware and a lot of software items. If your looking for a hard to find T/S item, give John a call at 415-665-8330, 10 to 6, pacific time, John also repairs Sinclair computers. Sunset is probably the only true retail "store" in the US still carrying a complete line of T/S products.

system averages around 500-600 calls a day. If you call into our T/S SIG, please register.

The second US Freenet system will soon be online in Youngstown Ohio.

May - June Editorial

Hi all! As you can see, the RAMTOP is LATE again! I am now in the "busy" season at work and have little time for anything else. I hope you will forgive this. We also have had a big upset in the RAMTOP. This is the printing. Al Gedris has been printing the RAMTOP for quite some time now and I know that we all appriciate his services. To top it off he was getting the RAMTOP copied for FREE! Anyway, we now have to find someone that can take over the resposibility of getting the RAMTOP copied. As you can see, we have been using 17X11 sheets folded in half. This is nice but is not required. If you feel that you can take over the printing, PLEASE give me a call! (661-4105) Please let me know what the costs will be also.

I will not go into great detail about the Indy Fest. I had a great time and I hope another one will come to pass next year. Some of our members want to put together one here. I think that would be great but it will be a lot of work! I will help as I can but the summer and fall are real busy as my work. I hope that the fest stays in the midwest! I know that very few of us will go to the west coast. Anyway, the 87 fest was a huge success! just about everyone important to the T/S way of computers was there. The accomidations were top rate. The dinner was better than I could imagine. I know that I spent a lot of bucks and up graded my 2068 with lots of new software, a graphics tablet, seveal proto boards, a newer DOS update, and a lot of NEW knowledge about these wonderfully powerful computers! As the months go by I will be sharing some of the many hardware tips for improving your T/S 2068s.

This will be a double issue and as such will have some larger articles. One of which is the 2cd half of the VIDIO DIGITIZER article. Speaking of which, I built the board and got the software (through Al Bedris' and it now works GREAT! I did have several problems and want you to be aware of them BEFORE you build this! First, the schematic was NOT CORRECT! I built it as in the April RAMTOP and it did not work right. I tried better filtering of the 5 volt supply and such but to no avail. I gave up and called the guy who designed it in Canada. (ERIC MICHAUD) He couldn't figure it out either. I finally sent the board to him and he sent it back to me 2 weeks. later with a letter telling me just what the problems were. (The board works fine now) The problem was that when Eric drew up the schematic, the capacitors that he had used were marked as 104, 103, 102 instead of .1, 01, .001. Somewhere along the line, the wrong values got into the article. All the caps under luf are 10 times too big. I will go into it more in the article and have the correct schematic.



SOMETHING DIFFERENT: A PARTY GAME--A TESTING TOOL FOR TEACHER

Software review of "CAT'S GAME" from Widjup Co., 1120 Merrie-field, Grand Rapids, MI 49507-- \$7.50 inclu. S&H.

The same game for kids works well for adults if the prize is something adults want...in mood of the party's theme. No work for the host beyond a few minutes to print out a batch of TS 2040 pictosquares—one per guest. Each will have its own matching answer square with complete—to—the—pixel cats masked like bandits. No two of the pictosquares will be exactly alike and few with have the same count of complete cats.

This program is fun to watch in the printing phase as the computer checks line by line and pixel by pixel to see if the template is matched whisker for whisker. There will be more than one winner so don't promise a new pool table to those with correct answers. There will be FEWER winners than you would imagine while holding the answers in your mitt. Since the answers are numbered to match each pictosquare, there's no problem in checking for winners and no arguments when you explain the computer surveyed every dot for a match.

Remedial readers that are not learning disabled often have problems of temperament—impuls—ivity, short attention span, and distractibility. For this reason for two consecutive years I let "Cat's Game" be 20% on the final for Remedial Reading. Piece of cake. But no mention is made that each student has his very own print—out. .If you had the temperament described above, you might ask your neighbor for the answer or look on his paper rather than count. It was well—worth 20% to see how many students were still Unreconstructed. Many showed themselves to be "task-oriented" by quelling the impulse to guess or cheat.

Really, there are no "trivial" computer programs if you learn from them. This one is fun too.

DIGITAL IMAGIZING

PART II by ERIC MICHAUD

Before we get into Eric's project, I want to say that this <u>DOES</u> work! I built one and it works great! BUT! BEFORE YOU BUILD THIS OR IF YOU ALREADY HAVE AND ARE HAVING TROUBLE, READ THIS FIRST!!! First, There was a discrepancy in the schematic so the one in the last RAMTOP was WRONG! The CORRECT one is in this issue! The parts in question are the 3 caps that are under 1uf. Also remove the resistor from pin 8 (74LS74) to 5V. The 1K resistor between pins 13 & 8 of the 74LS74 should be changed to a 470 ohm. I have also found that using 10 turn pots for the BRIGHT and SYNC are VERY helpful! The sync adjust even with a 10 turn pot is less than 3/4 of a turn. Using a single turn, it's VERY hard to set the sync! Bright is not as bad but the 10 turn pot makes it MUCH easier to set the desired contrast and you will find that you need to change this with almost every new picture. I also found that shielding the analog section (LM-311s and associated parts) will help a bit. Also note that the "SYNC" option in Eric's software is only a quide and you must adjust it while scanning a frame for best results. I found that the sync DOES change a bit from a color picture to a B&W and from one vidio source to another. I built mine on a ZEBRA PROTO BOARD. I will demo it at a later seeting. All the screens were done with my board and my NEC DX-2000U VCR. The DX-2000 has a DIBITAL stop action which digitizes a frame from the tape or a live broadcast. If you are in the market for a VCR you should consider one that has a digital still since it produces a completely jitter free still at all speeds. Now, on to ERIC MICHAUD'S second article!

Please note that the original of this article first appeared in SYNC LINC, which is the newsletter from the TORONTO I/S users group.



Here is a DIGITIZED screen from a tape that TOBY RADLOFF gave me at the last meeting. The man on the left is Cleveland's HAUEY PEKAR, The writer of the comic book: AMERICAN SPENDER.

Hopefully by now you have assembled the hardwar involved in this project and have obtained the necessary driver software from the club library. The software I have written allows you to do high-consists scans, grey-scaling (the combining of several image giving one picture with varying shades of grey representing the different colours), cleaning of noise in the image, flips, inversions, and cut and pasting from one image to another. If you have not yer obtained this software, I have included a shorm machine code program that will allow you to capture some high-contrast scans.

Before actually trying out the software, you can check the operation of the hardware with a short basis program. Type in the following:

10 OUT 0,255 20 POKE 23692,255: PRINT IN 0;" ":: GOTO 20

RUN the program and hook up your STILL videsource to the digitizer. Now try turning th BRIGHTNESS and SYNC knobs to various positions. Yo should get four different numbers in a random order Usually they will be from 252-255. If you get this then the hardware is more than likely in working condition.

Now load the driver software. Either load version from the club library or type in the one 1 this article. If you have the good version, the res is easy. Just choose option #1 and turn the SYNC kno until the message reads 'IN SYNC'. Now choose capture option and start digitizing!

If, however, you are using the version printe here, you will have to sync your video source 'b hand'. Connect your video source and RUN the program Turn the SYNC and BRIGHTNESS knobs until you see picture starting to form from left to right. If th picture is totally black or totally white, adjust th BRIGHTNESS knob accordingly. If the picture freezes o goes too quickly (shorter than 5 seconds), adjust the SYNC knob. For now this will be more or less trial an error. After this step is completed and you can se the picture from your video source on your 206 display, you have a working video digitizer!

How does it work? Well, first you must understan TY's a bit. A picture on a TY starts forming from the top left corner and works its way across to the right corner and then returns to the position immediated underneath the top left and so on until it reaches the bottom of the screen at which time the process restarts. A 2068 is not fast enough to collect this information at once so it only grabs one vertical line of data from each frame. Since there are 6 frames a second and we need 256 lines, this process requires about 5 seconds. There is of course much mor to it than this but that is basically it.

The SYNC knob is necessary because of the varying signal strengths from different video sources. Once you have adjusted it for your particular video source. it should not have to be touched again unless you switch to a different source.

The STRECH knob allows you to compress or expand the image. This is done by changing the sampling rate to a slower or faster rate and allows greater detail to be captured.

The BRIGHTNESS knob determines the amount of black or white in the picture. The brightness can also be controlled by software by setting bits 0,1, and 2 of port 00 to a value from 0-7 using binary. Resetting bit 4 restarts the timer in the digitizer. This must be done before each capture. Reading bit 0 provides syncronization inforation and reading bit 1 gives the actual data for the picture, a one meaning black and a zero meaning white.

I am presently working on some software that will provide 512 by 192 resolution as opposed to the current 256 by 192. This should also be printable on a real printer in the same resolution as well as viewed on the screen.

If you are having difficulties with digitizer or have questions to ask, feel free to call me at (519) 542-4464. Happy digitizing!

5 REM DIGITIZER LISTING by Eric Michaud

10 CLEAR 38911: LET t=0

20 FOR x=38912 TO 39423

30 READ n: POKE x,n: LET t=t+n

40 NEXT x

50 IF t=49564 THEN GO TO 100

60 PRINT "Error": STOP

100 RANDOMIZE USR 39296: BEEP . 01,30: GO TO 100

3000 DATA 0,64,0,65,0,66,0,67,0, 68,0,69,0,70,0,71,32,64,32,65,3 2,66,32,67,32,68,32,69,32,70,32 71,64,64,64,65,64,66,64,67,64, 68,64,69,64,70,64,71,96,64,96,6 5,96,66,96,67,96,68,96,69,96,70 ,96,71,128,64,128,65,128,66,128 ,67,128,68,128,69,128,70,128,71 ,160,64,160,65,160,66,160,67,16 0,68,160,69,160,70,160,71 3010 DATA 192,64,192,65,192,66,1 92,67,192,68,192,69,192,70,192, 71,224,64,224,65,224,66,224,67, 224,68,224,69,224,70,224,71,0,7 2,0,73,0,74,0,75,0,76,0,77,0,78 ,0,79,32,72,32,73,32,74,32,75,3 2,76,32,77,32,78,32,79,64,72,64 73,64,74,64,75,64,76,64,77,64, 78,64,79,96,72,96,73,96,74,96,7

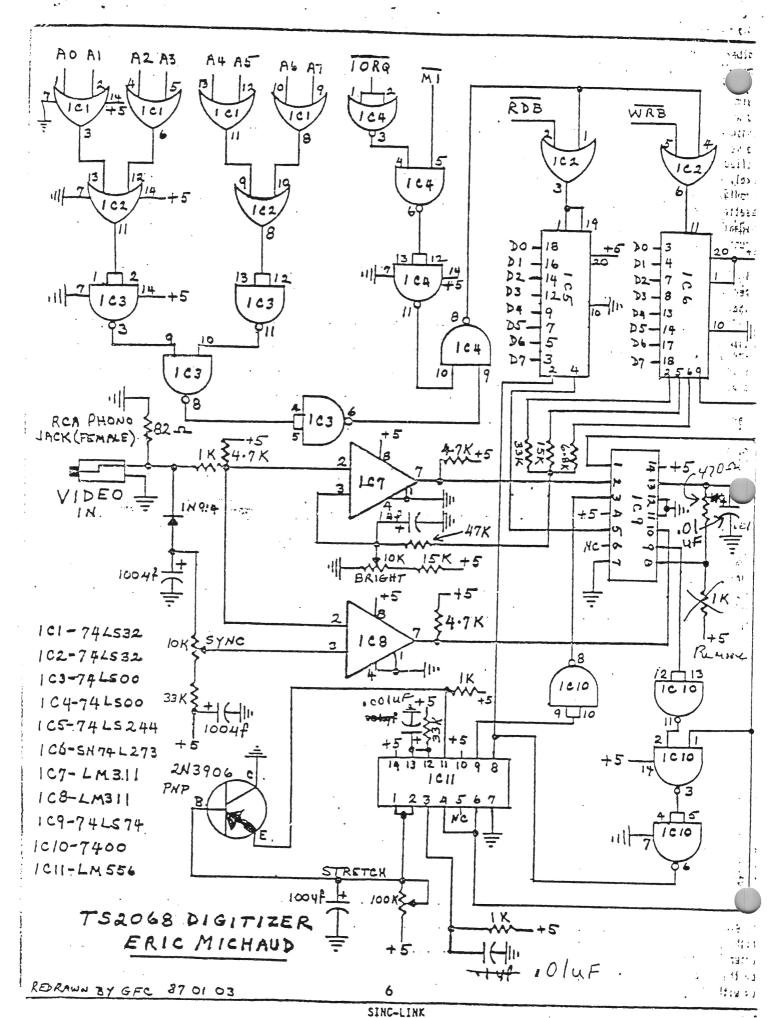
5,96,76,96,77,96,78,96,79,128,7 2,128,73,128,74,128,75,128,76,1

28,77,128,78,128,79

3020 DATA 160,72,160,73,160,74,1 60,75,160,76,160,77,160,78,160, 79,192,72,192,73,192,74,192,75, 192,76,192,77,192,78,192,79,224 ,72,224,73,224,74,224,75,224,76 ,224,77,224,78,224,79,0,80,0,81 ,0,82,0,83,0,84,0,85,0,86,0,87, 32,80 3030 DATA 32,81,32,82,32,83,32,8 4,32,85,32,86,32,87,64,80,64,81 ,64,82,64,83,64,84,64,85,64,86, 64,87,96,80,96,81,96,82,96,83,9 6,84,96,85,96,86,96,87,128,80,1 28,81,128,82,128,83,128,84,128, 85,128,86,128,87,160,80,160,81, 160,82,160,83,160,84,160,85,160 ,86,160,87,192,80,192,81,192,82 ,192,83,192,84,192,85,192,86,19 2,87 3040 DATA 224,80,224,81,224,82,2 24,83,224,84,224,85,224,86,224, 87,243,62,8,0,0,0,211,0,33,0,0, 34,165,153,22,38,205,229,153,21 , 32, 250, 30, 128, 22, 192, 205, 229, 1 53,33,0,152,78,35,70,229,33,32, 0,9,219,0,203,71,32,250,203,79, 40,8,123,238,255,71,126,160,24, 2,126,179,119,225,35,21,32,222, 203,27,48,210,58,165,153,60,50, 165,153,254,32,32,197,62,0,211, 0,6,4,14,255,62,255,61,32,253,1 3,32,248,16,244,251,201,219,0,2 03,71,32,250,62,4,61,32,253,219 ,0,203,71,32,239,6,4,62,150,61, 32,253,16,249,201



William Shattner from "STAR TREK"



CROSS WORD PUZZLE

by Theo Turk April 1, 1987

At last, someone finally wrote an Electronic Cross-word puzzle that can be played on any TS1000/1500 Computer. With this program, you have a choice of solving the pre-programmed puzzle as listed here or entering your own puzzle by simply changing AS, B\$ and C\$; Lines 10-40.

When first run, the computer will ask you for a "size of puzzle". A maximum size of (19×19) can be accommodated. Second, the computer will want to know the number of "Blocks" required. These are the "Black Squares" as seen on every crossword puzzle.

Line 10 contains all of the "Across" information that will be scrolled at the bottom of your screen. Note: The data format, as typed in, is non-critical. Note: The first character in Line 10 MUST BE an Inverted "A" - Code 166.

Line 20 contains all of the "Down" information that will be scrolled at the bottom of your screen. Again-Note: The data format, as typed in, is non-critical. Note: The first character in Line 20 MUST BE an Inverted "D" - Code 169. The Inverted "A" and "D" characters are used to signal the computer to change signs when required and also MUST BE included.

Line 30 (B\$) contains the "Answers" for Across and MUST BE typed in exactly as follows: Let B\$="(A \emptyset)JFK(A4)RAT(A8)..(" etc. Note: The last character, before the end quote mark, must be a "(" character.

Line 40 (C\$) contains the "Answers" for Down and like Line 30 must be typed in as: Let $CS="(A\emptyset)JAW(A1)FLO(A2)KENNYROGERS(A4)$..(" etc. Note: The last character, before the end quote mark, must be a "(" character.

The correct answer is determined by the number of letters between the last ")" and the next "(" character. Example: Let B\$="(AØ)JFK(A4)...; the correct answer for (AØ) across is "JFK" and is 3 letters long. Example: Let C\$="(AØ)JAW(A1)FLO(A2) KENNYROGERS(A4)...; the correct answer for (A2) down is "KENNY ROGERS" and is 11 characters long.

Type in the program as listed, then RUN 1000. As soon as the program stops in Line 1050, then delete Lines 2-5,1000-1050. Run the program and enter "11" when asked for the size of the puzzle. Now, enter "22" for the no. of Blocks (Black Squares) required then enter - A3,A7,B3,B7,D0,D1,D5,D9,DA,E6,F3,F7,G4,H0,H1,H5,H9,HA,J3,J7,K3,K7.

You should notice that as you type in the 2nd character for each entry, a black square appears at that position. After inputting the last item, the screen will begin scrolling. Notice the sign indicates "Across". This is the data that you entered into AS; Line 10. As soon as Line 10 has become depleted, the sign will automatically change to "Down". This is the data that you entered into AS; Line 20.

To enter an answer requires (2) Key strokes. If you think the answer to (AØ) "the missiles of October char." happens to be $\tt -JFK-$, then press "A" followed by "Ø". The scrolling will stop.

Enter "JFK".

Each character will appear on screen as you type it in. Now, one of two things will occur. If the answer is correct as typed in, the screen will start scrolling, after a short delay. If the answer is not correct, the computer will automatically erase it from the screen.

There isnt any final check to determine when all of the answers are right - the computer will judge each entry separately. To stop the program, press "Break".

- 1 REM (followed by 750 X's)
- 2 LET Z\$="C36441 + 116 (Zero's Ø)".
- 3 LET ZS=ZS+"26ØD27ØD28ØD262837343838ØØ29343C33ØØ
 CDBBØ23EFDBCC9C5D5E5CDD14Ø38FB444DCDBDØ77EF5CDD14Ø
 3ØFBF1E1D1C1C9217C4ØCDD84ØFE2638F9BE3ØF657329A4Ø
 2BCDD84ØFE1C38F9BE3ØF632994ØD61C5FØ121ØØ2AØC4Ø23Ø9Ø9
 7EBA2ØFB232316ØØ1922954ØC911FFFFØ62519DØ1ØFEØØØØ
 18F622164ØCD1C11D8234E234678B1C9E5ED5B854Ø21C54ØØ1Ø1ØØ
 FEA628Ø621CB4ØØ121ØØED43974ØØ1Ø6ØØEDBØE1C9"
- 4 LET Z\$=Z\$+"2AØC4Ø11B6Ø21922874Ø114FØØ1922854Ø21BF4ØCD3641
 38232826ØBED438F4Ø2322894Ø21C14ØCD3641381Ø2813ED43914Ø
 23228B4Ø21C34ØCD3641DA4BØD2ØØ53EØD32ØØ4ØED43934Ø
 23228D4ØCD2AØA2AØC4Ø23232322ØE4Ø3A214ØFEØ538Ø4FE1338ØA
 213CØØCDD8Ø922294ØC947C53F1CD73C1ØFC327B4Ø3E76D7D7
 C1483E26C5F5D7AFD73E1BD7ØD2ØFC3E76D7F13CC11ØED327C4ØC9
 CDF14Ø368ØØ1Ø5ØØCD35ØFC9"
- 5 LET Z\$=Z\$+"AF32224Ø2A894Ø7E325B4ØFEA6CC4441FEA9CC4441545D
 23ED4B8F4ØEDBØE5ED5B874Ø213C4ØØ12ØØØEDBØE12B113C4Ø1A77
 213D4ØØ11FØØEDBØ2164ØØCD2941CDD14ØDAØD42CD46ØF
 DØCDF14Ø2A8B4ØED4B914Ø3A974ØCB6F28Ø72A8D4ØED4B934Ø
 ØB78B1CAØD427EFE1Ø232ØFA56235EE52A994ØA7ED52E12ØE7
 119B4Ø3A7B4ØD61C47ØEØØ237EFE112ØØ2237EFE1Ø28Ø51213ØC1ØF5
 79A7CAØD42C5D52A954ØED4B974Ø7EFE8Ø28ØBCDD84Ø
 CDCE143ØF8127713Ø97EA728Ø8FE7628Ø4FE8Ø2ØE8E1C1119B4Ø
 1ABE2ØØ51323ØD2ØF721B8ØBCD294179A7CAØD42
 2A954ØED4B974Ø7EA7CAØD42FE76CAØD42FE8ØCAØD42361BØ918EC''

CODE 166

LET AS="(AØ) The missiles of October char. (A4) The xxx patrol (60's series (A8) Actress Smithers (BØ) Pub staple (B4) Old Mcdonald refrain (B8) Lupino (CØ) Diane prince (D2) Fall mo. (D6) Title for Hitchcock (EØ) Meadows and Mansfield (E7) Lynda's costar (FØ) Hockey great (F4) Consolation prize (F8) In the xxx (ready to air) (GØ) Kind of collar (G5) Actor Christopher (H2) xxx Smart (H6) Actor Vallone (IØ) Hit since 1977 (JØ) Dialog-writers asset (J4) The elephant xxx (J8) NBC s company (KØ) Pluto (K4) Adam xxx of rock (K8) Iniquitys home "

20 LET AS=AS+"(A0) Maxilla (A1) Ziegfeld (A2) Singer-actor
(A4) Actor Christopher et al. (A5) xxx Supply of pop music
(A6) Pulls (A8) Garner role (A9) Nabokov book (AA) Actress
Martin (C3) Actor Murray (C7) Clampetts source of wealth
(E0) xxx Kidd (1972 film) (E1) Fleming of game-show fame
(E5) Plant (E9) Glashegian negative (EA) Newhart setting
(F6) The xxx trap (1961) (G3) xxx Blu Dipinto Blu (G7)
Frankensteinian milieu (H4) TV series, 1973-74 (I0) WJN
Anchor (I1) Bali xxx (I5) Actor Johnson (I9) Persona for
Snoopy (IA) Seaside acquisition "

3Ø LET BS="(AØ)JFK(A4)RAT(A8)JAN(BØ)ALE(B4)EIO(B8)IDA(CØ)
WONDERWOMAN(D2)NOV(D6)SIR(EØ)JAYNES(E7)LONI(FØ)ORR(F4)
SOP(F8)CAN(GØ)ETON(G5)WALKEN(H2)GET(H6)RAF(IØ)THELOVEBOAT
(JØ)EAR(J4)MAN(J8)RCA(KØ)DIS(K4)ANT(K8)DEN("

40 LET CS="(AØ)JAW(A1)FLO(A2)KENNYROGERS(A4)REEVES(A5)AIR(A6)
TOWS(A8)JIMROCKFORD(A9)ADA(AA)NAN(C3)DON(C7)OIL(EØ)JOE
(E1)ART(E5)SOW(E9)NAE(EA)INN(F6)PARENT(G3)NEL(G7)LAB
(H4)TOMA(IØ)TED(I1)HAI(I5)VAN(I9)ACE(IA)TAN("

5Ø LET BLOCK=16893

6Ø PRINT AT 21,0; "ENTER SIZE OF PUZZLE..."

7Ø INPUT A

8Ø POKE 16417,A

9Ø RAND USR 16514

100 PRINT AT 21,0; "ENTER NO. OF BLOCKS RECQ..."

11Ø INPUT A

12Ø FOR B=1 TO A

13Ø RAND USR BLOCK

14Ø NEXT B

15Ø RAND USR 169Ø5

16Ø STOP

1000 LET A=16514

1Ø1Ø POKE A,16*CODE Z\$+CODE Z\$(2)-476

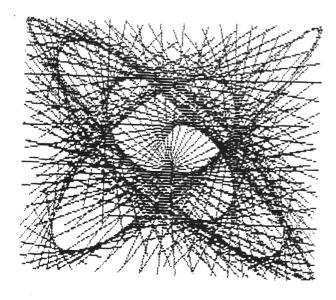
1020 LET A=A+1

1030 LET Z\$=Z\$(3 TO)

1040 IF Z\$<>"" THEN GOTO 1010

1050 STOP





10 REM For TS-2068 Synapse
20 PRINT "Enter 4 numbers betw
een 1 and 20"
30 INPUT a,b,c,d
35 CLS
40 LET t=0
50 LET x1=125+125*SIN (a*t)
50 LET x1=125+125*SIN (b*t)
70 LET x2=125+125*SIN (c*t)
70 LET x2=125+125*SIN (d*t)
90 LET y2=87+87*SIN (d*t)
90 PLOT x2=87+91
100 DRAU x2,y1
110 LET t=t+.01
120 GO TO 50

JOE E. JENKINS 3100 Meckingbird AMARILLO, TEXAS 79109

The PC 8300 Computer Part 1-Hardware by Ron Hopkins-Lutz L.I.S.W.

INTRODUCTION

One of the most exciting events for me recently was the arrival of a PC 8300 from American Design Components. I had seen an ad for this machine claiming it would run T/S 1000 software. It does and it doesn't, but I'll get into that later in Part 2.

This will be a multi-part series. will cover the hardware in Part 1, software use and compatibility in Part 2, programming in Part 3, and extended memory operations and the mysterious COLOR PACK in part 4. If there is enough interest and Greg permits I will do additional articles on more esoteric subjects.

First the basics. It costs \$29.95 plus shipping and there is a 16k RAM pack available for \$10. The machine is a Z8OA based computer with 2k of internal RAM. The company advertises a 32k RAM pack but none were available when I phoned, I did order one of their 16k RAM packs. The manual box are marked "YOUR COMPUTER". computer itself is either unmarked marked "PC 8300" or "IQ 8300".

It comes with an 8.5 VDC power supply, cassette cables, a TV connector cable, and two manuals, one in Chinese, and one in English.

The Chinese manual is more complete technically and much can be figured from the diagrams since it parallels the ZX-81 and T/S 1000 manuals. The English manual has some program to get the correct letter, typos but will get you going.

HARDWARE

I/O Connectors

There are seven connectors on the back of the unit:

- a 44 position edge connector (
- monitor output, RCA type
 - NTSC TV output, RCA type
 - joystick connector, 9 pin "D"
 - power plug
 - EAR Jack, 3.5 mm MIC Jack, 3.5 mm

Card Edge Connector

The PC 8300 has the identical card edge connector as the T/S 1000 and from what I could tell from the manual the connector is identical logically and electrically to a T/S 1000. a T/S 1016 and ZX81 RAM pack work correctly. Arrays dimensioned large enough to overflow 2k of RAM worked correctly.

The I/S 1040 printer also works correctly. LLIST, LPRINT, and COPY all worked exactly as on a T/S 1000. The printer copied several characters correctly that are on the PC 8300 but are different from the T/S 1000.

A Mindware printer did not work. This printer has been a little touchy and does not always work on my T/S 1000 either, so I cannot be sure that others wouldn't work properly.

Joystick

Two different standard Atari joysticks both worked properly on the machine. The joysticks are read in as keyboard presses, including the fire button. It should be noted that the examples given in the English manual for the joystick are incorrect as to what keys result when the stick is pushed in a given direction. However since one can push the stick in the direction one wants when typing the this is not a problem.

Monitor Output

The monitor output on the back feed my Zenith and Comrex monitors with a crisp white on black display. Comrex monitor seems to need somewhat weaker signal than computer produces as it is definately

being overdriven.

IV Output

Output to a TV is 75 ohms over channel 2. There is no switch for another channel. Picture quality is about the same as with a T/S 1000 but with less RFI. The screen is somewhat more readable as it is white on black. Fine tuning, vertical hold, brightness, and contrast all needed to be adjusted. The picture was excellent on my RCA and usable if somewhat fuzzy on a Samsung and Daytron.

The TV cable that comes with the unit has a special antenna connector that is used in the UK. You will need to get a switch box and cable. If you have the cable and switch box for the T/S 1000 or T/S 2068 they will work fine.

MIC and EAR Jacks

Lassette loading and saving is through the familiar MIC and EAR jacks on the back of the unit. The unit is somewhat less sensitive than my T/S 1000 to volume differences. It worked best with a GE data recorder and a Radio Shack Minisette 9 recorder. It could not load at all from a REVTRONIC cheapy from REVCO.

Keyboard

The keyboard is a rubber chicklet style full size keyboard. It has an extra SHIFT key and a RESET key! In addition the machine has a keyboard beeper built in. The beeper has a different frequency for each key and can be turned on and off under keyboard control.

The keyboard is arranged differently and is definately easier to use. One key keywords have been eliminated, but one key functions and graphics are till there. There is an automatic line numbering key, and editing keys are on the bottom row.

There is a multi-octave sound chip and speaker on board. This is well supported in the software and will be discussed in a future column. But I will note that the machine not only has a beeper, but provisions for sound effects and music.

Power Light and Power On Diagnostics

old, The unit has a power light on the d to keyboard and on power up and RESET was does a brief diagnostic. It beeps if twice and displays a READY message if and everything is OK.

Display

The display is white on black and features a large blinking cursor. The format is the same 32 columns as the Sinclair machines.

Miscellaneous

The unit runs at 6 MHZ and seems to be quite a bit faster than the T/S 1000 in calculations.

The power supply has the + and - reversed on its coax connector from what is common in the US.

One should be careful if using the T/S 2040 printer as its 24 VAC connector is identical to the connector on the computer and you could fry the computer if it was connected accidentally.

The machine is and attractive cream color with mint green and leaf green accents and keys.

On order at the time of this article but not yet delivered are the 32k RAM pack and the COLOR PACK! I'll tell you about those when I have them.

If you have not purchased one of these machines and are a T/S1000 or ZX81 owner I urge you to do so.

NEXT TIME: SOFTWARE USE AND COMPATABILITY

Sound

by Gabe Schaffer

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Hello. This month there is a program and a couple of TIPS. I also hear that a few disk drives were purchased for QLs at the COMPUTER FEST, so perhaps someone could offer us some interesting information about that. (My QL was bought at the first FEST in Cincinnati.)

I would appreciate topic ideas and suggestions for short programs for the GoLumn, since longer programs would have to be split up over a period of months. Please see me at one of the meetings, or write to the usual address:

Gabe Schaffer 2599 Saybrook Rd. Univ. Hts., OH 44118

If you turn off or reset your computer while a cartridge is in the drive, the cartridge would not be damaged. If, however, you turn off or reset your computer while the drive is running, the file that is being accessed will be lost.

3 3 3 3 3

You should not use your computer while it is very humid (I will try to research exact figures.) The humidity would not damage your computer, but the computer might crash unexpectedly, resulting in a loss of data.

ASSESTANDA DE CONTRESE DE CONT

ESTRENDINGER DE LE RENDE LE RE

The program presented here, called Pangolins, is from the library tape 2.0, but which I've converted to QL Super-BASIC format. Save, load, and print animals functions were also added. Enter YES or NO at each prompt unless noted otherwise.

- 100 REMark XXX PANGOLINS
- 110 REMark XXX A BINARY TREE
- 120 REMark XXX FROM LIBRARY TAPE 2.0
- 130 REMark MAM CONVERTED TO SuperBASIC
- 140 REMark REE by GABE SCHAFFER
- 150 MODE 4:nq=100:CLS:CSIZE 1,1
- 160 DIM q\$(nq,52),a(nq,2),r\$(1):REMark nq=number of questions <math>q\$=questions/answers a=answer data (second argument is to direct correct branch of tree goto a(n,1) for yes, a(n,2) for no r\$=one character reply
- i70 qf=8:RESTORE :POKE_W 163976,256:REMark unchangable CAPS LOCK
- 180 FOR n=1 TO qf/2-1:READ q\$(n),a(n,1),a(n,2):REMark READ questions/answer data
- 190 FOR o=n+1 TO qf-1:READ q\$(o):REMark READ answers
- 200 pangolins: REMark start main procedure
- 210 DEFine PROCedure pangolins
- 220 REPeat Start_playing
- 230 PRINT 'THINK OF AN ANIMAL':PRINT#0, 'Press any key to continue':PAUSE
- 240 c=1:CLS#0:REMark c=question/answer counter
- 250 REPeat question loop
- 260 IF a(c,1)=0:EXIT question_loop:REMark if answer, exit question loop
- 270 PRINT q\$(c);'?':get_reply:REMark print question and get reply
- 280 IF r\$=='y':in=1:ELSE IF r\$=='n':in=2:ELSE END REPeat question_loop
- 290 c=a(c,in):CLS:END REPeat question_loop:REMark jump to correct question/answer
- 300 REPeat animal loop
- 310 PRINT 'ARE YOU THINKING OF'\' ';q\$(c);'?':get_reply:REMark guess animal and get reply
- 320 IF r\$=='y' OR r\$=='n':EXIT animal_loop
- 330 PRINT'ANSWER ME PROPERLY WHEN I AM TALKING TO YOU. ': END REPeat animal loop
- 340 IF rs=='y':PRINT'I THOUGHT AS MUCH.':again

```
250 IF qf>nq-1:PRINT'I AM SURE YOUR ANIMAL IS VERY INTERESTING, BUT I DO NOT HAVE ROOM FOR IT JUST NOW. ':again:REMark no
    360 q$(qf)=q$(c)
    370 PRINT\'WHAT IS IT THEN?':INPUT q$(qf+i):REMark get correct animal
    380 PRINT\'TELL ME A QUESTION THAT DISTINGUISHES BETWEEN':REMark get question to tell the difference between animals
    390 PRINT q$(qf)\'AND'
    400 PRINT as(af+1)
    410 INPUT\s$:b=LEN(s$)
    .420 IF s$(b)='?':b=b-1
   430 q(c)=s(i TO b):REMark store animal and question
   440 REPeat answer loop
   450 PRINT \'WHAT IS THE ANSWER FOR': REMark get correct answer to question
   460 PRINT q$(qf+1):'?'
   470 get_reply
   480 IF r$=='y' OR r$=='n':EXIT answer_loop
   490 PRINT 'THAT IS NO GOOD.':END REPeat answer_loop:REMark bad answer
   500 in=1:oi=2:IF r$=='n':in=2:oi=1
   510 a(c,in)=qf+l:a(c,oi)=qf:REMark store answer
   520 qf=qf+2:PRINT'THAT FOOLED ME':again
   530 DEFine PROCedure again
   540 REPeat again_loop
   550 PRINT\\\'ENTER "S" TO SAVE ANIMALS, "L" TO LOAD ANIMALS, "P" TO PRINT ANIMALS, "Y" TO PLAY AGAIN, OR "N" TO STOP.'
  570 IF rs=='y':CLS:CLS#0:END REPeat Start_playing
  580 IF rs=='n':POKE_W 163976,65535:CLS#0:STOP:REMark get back to regular caps mode (to get back to lower, press CAPS LOC
  K), clear bottom window, and stop
  590 IF rs=='s':save animals
  600 IF rs=='l':load_animals
  El0 IF rs=='p':print_animals
  620 CLS:END REPeat again_loop
  630 DEFine PROCedure get_reply
  640 rs=INKEY$(-1)
  650 kc=KEYROW(0)+KEYROW(1)+KEYROW(2)+KEYROW(3)+KEYROW(4)+KEYROW(5)+KEYROW(6)+KEYROW(7):IF kc>0:GO TO 650
 670 DEFine PROCedure save_animals
 680 INPUT#0,'WHAT IS THE NAME OF YOUR FILE?'\s$
 690 DELETE 'mdvl_'&s$:OPEN_NEW#3,'mdvl_'&s$:without_trailing_spaces:PRINT#3,nqns:FOR f=1 TO nqns:PRINT#3,q$(f)\a(f,l)\a(
 700 CLOSE#3:END DEFine
 710 DEFine PROCedure load_animals
 720 INPUT#0, WHAT IS THE NAME OF YOUR FILE? '\s$
 730 OPEN#3, 'mdv1_'&s$:INPUT#3, nqns:FOR f=1 TO nqns:INPUT#3, q$(f), a(f,1), a(f,2)
 740 CLOSE#3:END DEFine
 750 DEFine PROCedure print_animals
 760 OPEN#3,ser:without_trailing_spaces:FOR f=1 TO nqns
 770 PRINT#3,FILL$('-',60);FILL$('-',3-LEN(f));f;'-----'\q$(f)\'YES '!a(f,1),'ND '!a(f,2)\:NEXT f
790 DEFine PROCedure without_trailing_spaces
 800 FOR nqns=nq TO 1 STEP -1
810 IF q$(nqns)="":NEXT nqns
820 END DEFine
830 DATA 'DOES IT LIVE IN THE SEA',4,2,'IS IT SCALY',3,5,'DOES IT EAT ANTS',5,7,'A WHALE','A BLANCMANGE','A PANGOLIN','A
840 REMark XXX If you break program,
850 REMark MMM to stop, type POKE_# 163976,65535
860 REMark XXX to warm start, type PANGOLINS
870 REMark MMM to cold start, type RUN
```

July 7, 1987

MEMO from the Club President

Occasionally all all volunteer organizations have their problems. Our User Group is no exception, as indicated by the lateness of this newsletter. A combination of very busy work weeks for our dedicated editor, Greg Dupuy, and arranging for a new printer have resulted in the current delays. The next issue, which will also be a two month double issue, will be out in late August/early September.

sincerely, Andy Kosiorek GCSUG pres.

+ + + FOR SALE + •

QL, including software, RGB cable, serial to parrellel interface, Instruction manual and technical manual. \$ 139.00 for the package.

Contact: Clarence Lucht at 216-871-4653

- 1 REM ZTERM-64 XMODEM FIX by Edwin L. Schoen 4/2/87
- 3 REM from T/S Guide to Communications by Fisher & Ishii
- 10 REM This BASIC program contains fixes for the Ztrem-64 Xmodem bugs. They take care of the problems with the last block sent or received.
- 12 REM To insert fix, CLEAR 47000, LOAD "zterm" CODE and then run this program, thats it.
- 14 REM The first fix pads an incomplete final block with CTRL-Z's when sending. The second fix removes the CTRL-Z's from the last block received.
- 2Ø DATA 57874, 4, 62, 26, 24, 242
- 22 DATA 58298, 2, 234, 228
- 24 DATA 58602, 40, 229, 42, 75, 92, 197, 6, 128, 43, 126, 254
- 25 DATA 13, 40, 15, 254, 10, 40, 11, 254, 26, 32
- 26 DATA 4, 16, 240, 24, 9, 35, 54, 13, 35, 54, 128
- 27 DATA 34,75,92,193,225,205,127,194,201
- 3Ø REM Patch SEND buffer: GO SUB 6Ø: REM Call FIX routine: GO SUB 6Ø: REM Fix RECEIVE buffer end-pointer: GO SUB 6Ø
- 4Ø SAVE *"ZTERMCOD. V2"CODE 47000, 16384
- 5Ø BEEP .25,1Ø: BEEP .25,1Ø: BEEP .25,1Ø: BEEP 1,6
- 51 BEEP .12,8: BEEP .12,8: BEEP .12,8: BEEP 1,5
- 52 STOP
- 6Ø READ Adrs: READ Size: FOR i=Adrs TO Adrs+Size-1: READ v: POKE i, v: NEXT i: RETURN

THE FOLLOWING FORM IS FOR THOSE WHO ARE INTERESTED IN RECEIVING A LIBRARY TAPE. YOU MUST FILL THIS OUT AND RETURN IT IF YOU WANT A TAPE MAILED TO YOU! This form is for those of you that DON'T attend the meetings. There are 2 ways to get a copy of the programs in our library: 1- Send a C-90 with your return address and \$1.00 (P&H) or 2- We will send you a tape that you can keep for \$3.00. (Make checks payable to The RAMTOP) Thank You for your support of our group!

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QL's FOR SALE:

These QL's are brand new and tested.

ncluded with the computer Is the

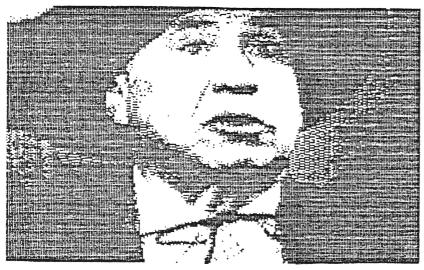
undled software package from Psion, 4

blank cartridges, owners manual,

power supply, and cables. CALL DOUG

GILLESPIE: 884-8835

If you are interested in buying C-10s or C-20s at the meetings, Please give me a call at home so that I may bring the proper amount of tapes. TOM JENNINS: 942-4209 (6-11 Evenings)



MEL BROOKS

DON AMACHE



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FROM THE TU SHOW "HUNTER"

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